Activity	Description	Coach points
Explanation and Demonstration Fourth phase of defence - Ballside front, First ball contest, Recover, kickback and HOP. Body positioned 3 feet from opponent. Facing Opponent extend arms to add pressure on the pass by influencing ball release point, passing selection and placement. Basic Movement	- Athletes randomly run around in one third of the court. On command they stop and jump	Knees and arms slighlty bent - balanced. Arms and body position can and should vary dependant on opponent and position on the court. Balance on the stop and landing on the jump back.
Add Equipment W W	place markers evenly across the court 0.9m in front of the transverse line. Workers drive to a marker - kick back 0.9m and hold a HOP position for 3 seconds. Run back level with start and repeat across the court. (change HOP position as they move along the line) Rpt x2. Replace markers with a player holding a ball and rpt x2.	Strong drive to the marker. Workers need to work out how best to attain 0.9m from marker - 1 step/2 steps. Weght need to be dropped onto the heels knees slightly bent to maintain balance for the 3 seconds. HOP positioning - dictate direction of pass, force a high ball, or tracking the ball.
Add a Ball Groups of 3, 1 ball. T D R	T starts facing away from D and R - throws ball to self and pivots. D starts close to the back of T then kicks back when T pivots and selects a HOP position. D remains stationary. T passes to R who also remains stationary. Rpt x4.	Is the D 0.9m? Are they balanced? Passing selection of the T.



SESSION: Hands Over Pressure

Activity	Description	Coach points
Add an Opponent Groups of 4, 1 ball	- T starts with the ball facing away from R.	D - defensive stance to start.
DA R	Throws ball to self and pivots. A drives for the ball - D contests then kicks back 0.9m HOP. A passes to R. Rpt x3	Dictate pass of A. Ball placed ahead of A to receive on full extension. Outside pivots. Limit space
Dynamic Activity 1 ball, bibs Al D1 DA DA DA	Spread pairs down the length of the court A1 starts with the ball, facing away - throw to self and pivot. D1 HOP A's then lead for the ball - D's dictate/contest/ HOP. Rpt up and back x4	Utilise 1 channel of the court. Timing/ ball placement/ footwork. Ensure Defenders are repositioning ballside forcing their opponent away from the ball
Court Application Positional bibs, 2 teams, 1 ball. BLTI	Work the ball down the court from GK.	
Cool Down		